

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- · Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- · Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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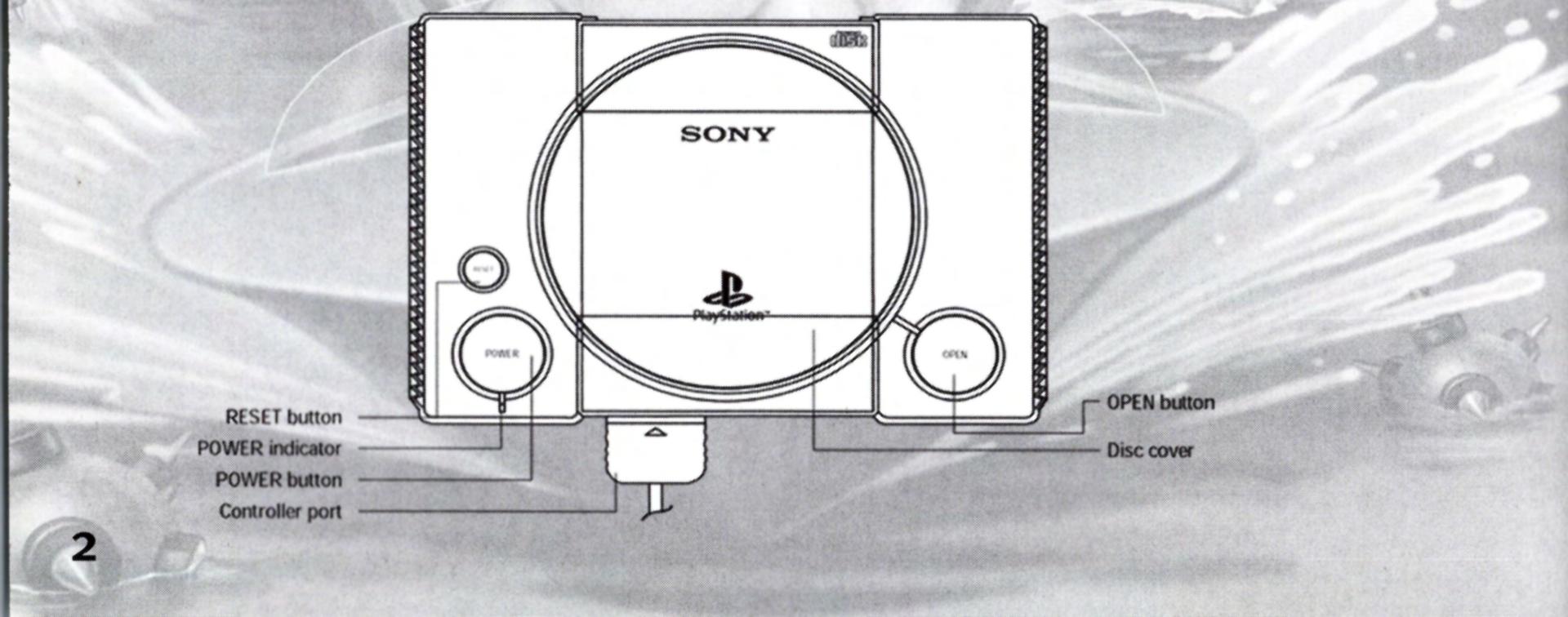
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Startup Information

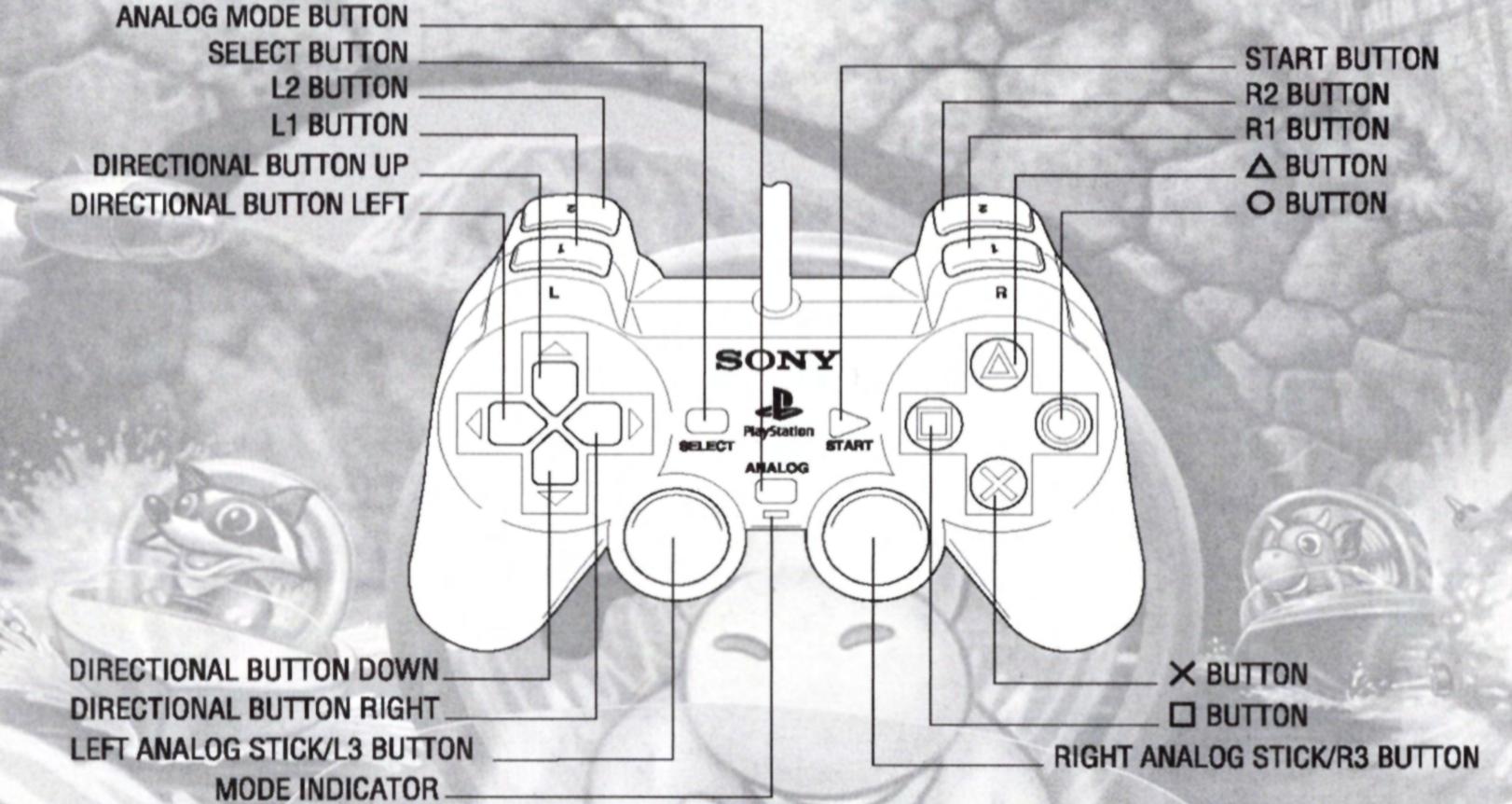
- Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc.
- 2. Insert the XS Airboat Racing disc and close the Disc Cover.
- 3. Insert game controllers and turn on the PlayStation game console
- 4. Follow on-screen instructions to start the game.

You can save your game whenever you have complete a level if you have a MEMORY CARD. Insert your MEMORY CARD into MEMORY CARD Slot 1. You can also play the game without a MEMORY CARD but you will not be able to save the game and retrieve it later.

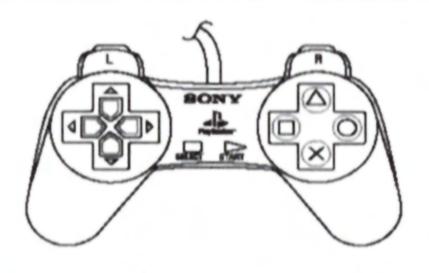


DUALSHOCK[®] Analog Controller

DUALSHOCK® analog controller



NOTE: Compatible only in Digital and Vibration mode NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.

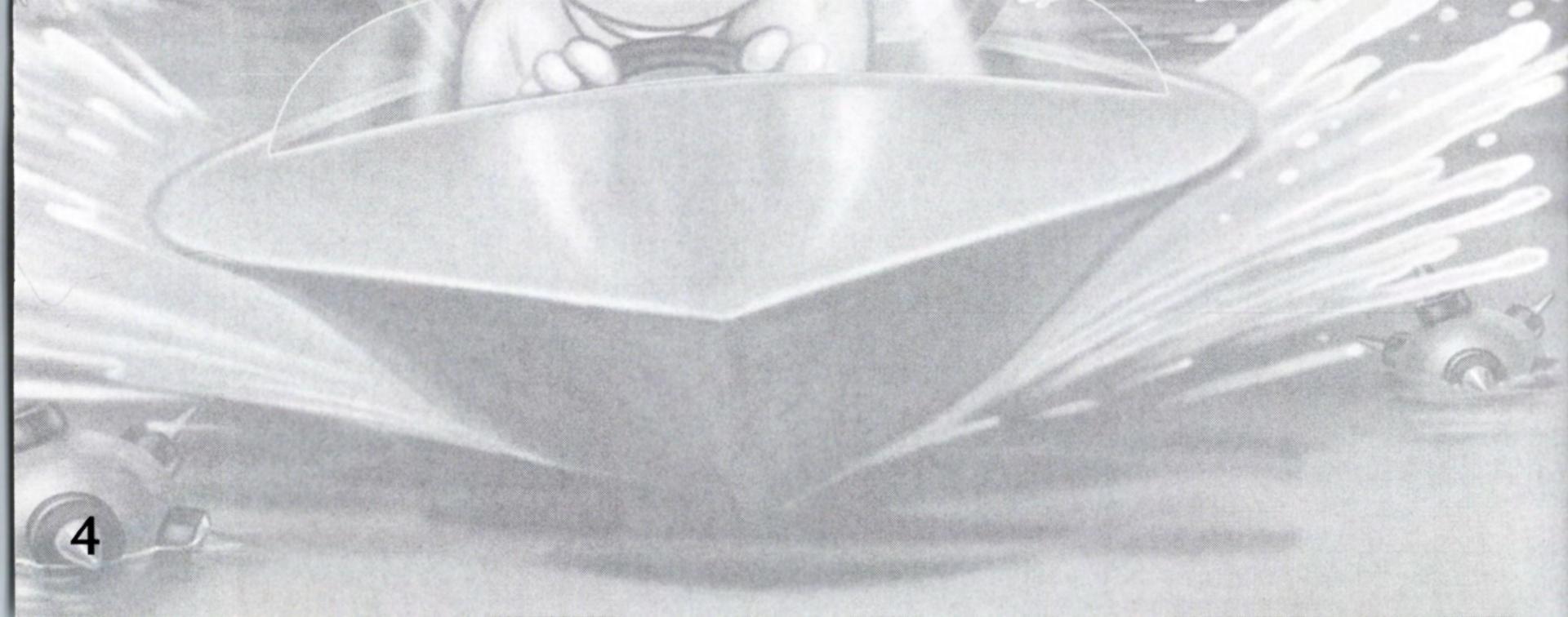


Basic Controls - These are the basic controls for the controller:

Directional buttons/Left Analog Stick* – Steering/Choose selection from menus

- **X**-Accelerate, Confirm selection
- O-Not used
- D Brake, Reverse (hold down)
- L1 Not Used L2 Rear View
- **R1** Not Used **R2** Activate/Fire special power-ups and weapons
- Start Button Pause/Confirm selections
- Select Button Not Used

*To use Left Analog Stick, please be sure that the Mode Indicator LED is on by using the Analog Mode Button



TITLE AND MENU SCREEN



Press the directional buttons up or down to scroll through the menu and press the X button to select.

Start Game

Starts the game and allows you to select from the various game modes.

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Options

Allows you to access and change various aspects of the game.

OPTIONS SCREEN

When choosing the Options section, you are presented with the following:

Game Options Difficulty – Allows you to set the difficulty setting for the game Number of laps – Allows you to set the amount of laps for each race. Vibration – Sets vibration mode on or off.

Sound Options SFX – Sets the volume of the game sound effects Music – Sets the volume of the music played throughout the game.

Memory Card Allows you to save and load your game settings

Records

View the various records and times from each level

PLAYING THE GAME

XS Airboat Racing tests your racing skills against the various characters in the game. You will get to race through various levels that will each prove to be as challenging as the next. See if you could work your way up to the Gold Cup and unlock the various extras throughout the game.

GAME MODES TOURNAMENT MODE:

In tournament mode you race in one of three cups. Each cup consists of three different tracks. As you race, you will earn points depending on what position you finish the race. The better you do, the more points you will earn. At the end of the three races, the points will be tallied and the winner will receive the cup. ARCADE MODE:

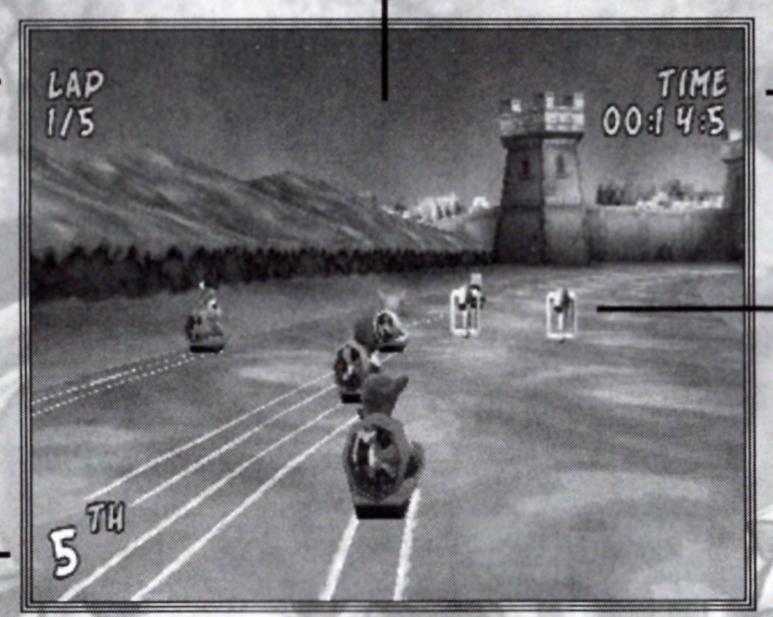
In arcade mode you race on a track selected by you. Be fast because it's a quick race but only the best will win! TIME TRIAL MODE:

In this mode you simply race against the clock. Choose a character, choose a track and then off you go! Once the race is over, your time will be stored for future reference. This is a great way to learn the tracks as you are the only one racing and you can study every nook and cranny.

PLAYING THE GAME

Laps

Area where your power up is shown



- Time

Power-ups/weapons

Place —

Above is a picture of the game play screen.

The Race Is On!

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Once you have selected the game mode and the character you wish to use, you are ready to test your skills with your airboat. Once the Green light flashes, press the \bigotimes button to accelerate your airboat throughout the stage. If at anytime you need to slow down or brake, you can either release the \bigotimes button or press the \square button. (cont'd)

PLAYING THE GAME

(cont'd)

You can also press the D button to reverse your airboat if you ever get stuck on the side of the level. Keep an eye on your place and watch your back by pressing the L2 to look and see how may be behind you. If at anytime you need to pause the game or quit, press the Start button and you can choose to exit the course or the game altogether.



Special Power-Ups

During the race, you will encounter the special power-up and weapons boxes throughout the level. Just race through one of the boxes and see what type of power-up or weapon you will receive. You can see which type you receive by looking up on the top of the screen. To use your

power-up and weapon, just press the R2.

CHARACTERS

XS Airboat features up to 10 unique characters to choose from. Each of these characters have their own racing abilities.



Hogan – This dinosaur gets up and goes quickly ! Too bad his handling skills are not the best. He is a good character for those with great driving abilities.



Paulie – For a walrus, Paulie is quite an accomplished driver. He has great top speed and is big enough to shove almost everyone out of his way. However, his acceleration and handling are very poor. Paulie is a good choice for players with more than a little skill.



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Ahab – This bear is slow to reach top speed, but once there he is very fast! He does not handle well, but he can push most other characters out of his way. Ahab is a good choice for players with a

little experience.

CHARACTERS



Flossie – This pretty little sheep is quite the driver! While she may not have great top speed, she more than makes up for that with her quick acceleration and nice handling abilities. Flossie is a good choice for those players who have spent a little time getting to know the game.



Chaz – This woodchuck is a quick accelerator, but his top speed is much lower than most. Chaz does make up for his shortcoming with his great handling and the ability to push and shove his way around the track. Chaz is an excellent choice for those with average driving abilities.



Rocco – This little raccoon drives a lot like his buddy Picasso. Short on speed, but his handling abilities are top notch! Choose Rocco if you like to overtake opponents in the turns!

CHARACTERS



Cadmus – For a dragon, he is a very stable character with average abilities. He is not the biggest, fastest or most agile character in the game. But he is also not the smallest, slowest or clumsiest character either. Overall, Cadmus is a great character for beginners.



Argyle – This anteater's acceleration and top speed are great, but his handling is quite poor (maybe that big nose of his gets in the way). Good for more experienced players.



Chloe – This lioness is one of the better-rounded characters in the game. Fair acceleration, fair handling and fair top speed make her a great character for beginners.



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Picasso – You wouldn't normally associate artistic armadillos with racing, but this one is the exception! Picasso has great handling abilities, but his speed and acceleration are slightly below average. This armadillo is a good choice for those that value agility over speed.

SPECIAL POWER-UPS AND WEAPONS

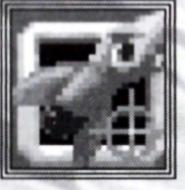
During each race you will see a series of question marks floating slightly above the track. Colliding with one of the question marks will give you a special bonus you can use to enhance your position in the race. There are eight of these bonuses. They are as follows:



Rocket: Take, aim and launch this at another character. It will temporarily stun them.



Plasma Rocket: Very much like the regular rocket, except the plasma rocket separates into three distinct rockets. This one is great for shooting into a crowd of racers as you have a very good chance of at least hitting one of them, maybe even three!



Guided Missile: The guide missile is a fire and forget bonus item. It couldn't be simpler, just fire the missile and the character in front of you will be hit and stunned.

SPECIAL POWER-UPS AND WEAPONS



Mine: When you drop a mine, it comes out of the back of your vehicle. If another character runs into it they will be stunned.



Grenade: Almost identical to the mine is the grenade. The only difference here is that grenades will auto destruct after a certain amount of time if they have not been hit by anyone. This means that you could just be driving next to a grenade and it may explode.



Force Field: This is a great bonus! Not only will it protect you from rockets, plasma shots, guided missiles, mines and grenades, but also if you touch another character with it, they will spin out!



Turbo Boost: This bonus item allows a character to boost his speed for a short period of time.



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Time Freeze: Activating this bonus will cause all of the other characters to spin in place for a few precious seconds.

NOTES

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CREDITS

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Special Thanks Les Pardew - Alpine Studios

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WARRANTY

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